NESTOR RIOS GARCIA

in nestorrig

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HARD SKILLS

- HTML
- CSS
- JavaScript
- Sass
- Git
- Github
- React
- Three.js
- GSAP
- Design
- Scrum
- TSL
- StoryBook
- System design
- Responsive design
- WebGL
- R3F
- Astro
- GLSL
- Gitlab
- Tailwind CSS
- P5.js
- JS animations
- CSS animations
- Barba.js
- Blender
- Framer Motion
- WebXR

SOFT SKILLS

- Assertive communication
- Teamwork
- Problem-solving
- Autonomy
- Productivity
- Empathy
- Organization

LANGUAGES

- English: B2/C1
- Spanish: native

HOBBIES

Sports, Video Games, Books, Science Movies, Music, Languages, Dance.

CREATIVE FRONTEND DEVELOPER

RESUME

I am a self-taught Front-end developer with a strong focus on creating, modifying, automating, and maintaining captivating, inspiring, and user-friendly web apps. I thrive in a state of unwavering focus when working independently, yet I find immense satisfaction in collaborating with cross-functional teams to tackle ambitious projects. Likewise, I genuinely value the opportunity to exchange feedback, be it with peers, managers, or esteemed clients.

Equipped with a relentless drive to create, I am equally passionate about continuous learning, approaching each day with unwavering humility, reminiscent of the very first line of code I executed.

EXPERIENCE

Athenis AI - Part-time

Frontend Developer | September 2024-Present
- Leading Frontend part of the product, dealing with technologies like React, Three.js, Astro, WebGL and WebXR.

Verse Works - Contract

Three.js Developer | August 2024–January 2025
- Develop from scratch a 3D scene that manages 3D models, 3D models animations, shaders, animation timelines, 3D text geometries and performance optimization.

Inmersys - Full-time

Web Developer | October 2023–October 2024
- Build web applications using modern technologies like React, Three.js, Tailwind.
- Improve the user experience in each project with great interfaces and animations

PROJECTS

- **Magic Wand:** Here, second place in Threejs journey challenge, a magical space made with Three.js, GLSL, React and Tailwind.
- **Bubble Shooter WebGL**: 3D video game made with R3F, Rapier, GLSL and GSAP.
- **Accountant Landing Page:** I used HTML, JS and Sass for an accountant who need a Landing Page.
- **3D Guitar Landing Page:** Scroll animation landing page using GSAP, Three.js, and Lenis.
- **Echoes in the fog (in progress):** 3D game in the browser using R3F, Howler.js, Rapier and GSAP.

… You can find all of these projects in my portfolio.

EDUCATION

My main source of knowledge has been internet, along with documentations, tutorials, books and courses.

- Platzi
- Advance Frontends
- Three js Journey
- Awwwards academy
- SimonDev
- Dev talles